



# BOY SCOUTS OF AMERICA®

## MOHEGAN COUNCIL



# CUB SCOUT ADVENTURE CAMP

## 2016 LEADER GUIDE

*This guide is intended for Pack volunteers that have been designated as the "camp coordinator" and will organize and support the camping program within their individual unit, or the family of campers.*

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# CUB SCOUT ADVENTURE CAMP - 2016

## Who is the Camp Coordinator?

As part of our effort to unify the information process for our camps we've created the role of the Camp Coordinator. The Camp Coordinator should be a trusted adult that is involved in your unit. This is an ideal role for a member of your unit committee. Having a good reputation among your unit's families and Scouts as well as reliability when it comes to communicating information are important attributes for this critical volunteer.

### WHAT IS THE ROLE OF A CAMP COORDINATOR?

The main role of the Camp Coordinator is to act as the contact person between the camp director and the unit. If parents or Scouts have questions about camp, the coordinator will reach out to the directors of the appropriate camp for answers. The coordinator should also plan, with the unit leadership, a promotional presentation with Council representatives. The coordinator is also responsible for making sure that all families have submitted their online Camp Registration as well as collecting and turning in medical forms, and distributing camp information packets and other information to families. The coordinator should make sure that all families are aware of any deadlines. The Camp Coordinator should have an understanding of campership assistance that is available for those who may need help funding their summer camp experience.

# CUB SCOUT ADVENTURE CAMP - 2016

## Camp & Program Overview

Treasure Valley Scout Reservation (TVSR) is a camp full of history and pride. Our beautiful 1,600 acre woodland camping facility spreads across the towns of Paxton, Rutland, Barry, and Oakham. The camp features of 70 miles of hiking and biking trails, a variety of ecosystems and wildlife habitats, a nationally accredited summer camp program for Scouts of all ages, and a nighttime view of the sky that will inspire the imagination.

Many thanks go out to the numerous volunteers who take their time to come out to assist with our wonderful programs for our Scouts. Without their help, Council support, committed staff, leaders, parents and incredible campers, our programs would not be a success.

### CUB SCOUT ADVENTURE CAMP

Cub Scout Adventure Camp (Formerly Cub Scout Day Camp) is our summer camp program dedicated solely to Cub Scouts. Adventure Camp is set on the West side of Browning Pond. At Adventure Camp, Scouts are split into Tribes\* of boys of similar age and rank who are led by a dedicated staff Guide who will serve as a role model and mentor throughout their camp experience as well as provide care for each boy's individual needs and abilities.

The camp program is based on a block schedule that rotates each Tribe to program areas including swimming, boating, archery, BB, handicraft, scoutcraft, adventure (team building), and nature. Each Tribe will visit each area multiple times throughout the week, but not necessarily every day. For more information about our program areas, please refer to the 2016 Program Guide.

*\*This terminology is used opposed to "Den" so as to not confuse a Scout with his Den at home.*

### WEBELOS UNDER THE STARS

Webelos Under the Stars (Formerly Webelos Resident Camp) is an overnight program at Adventure Camp for boys going into their Webelos and Arrow of Light years, (4<sup>th</sup> and 5<sup>th</sup> grade). Stars campers experience the same camp experience as traditional day campers however once the day program has ended the fun continues! Additional evening programs that cater to the specific needs of a Webelos Scout will prepare them for what awaits them in Boy Scouts. Campers will arrive Sunday and depart Wednesday following a closing campfire just for them, with all meals provided.

# CUB SCOUT ADVENTURE CAMP - 2016

## Welcome to Adventure Camp

### LET'S HAVE AN ADVENTURE!

Paying homage to the new Cub Scout program released last year by the Boy Scouts of America, our summer camp programs for Cub Scouts have been condensed into one camp, Cub Scout Adventure Camp! Our new program utilizes more space and more buildings on our property to better serve your Scout. Here at camp, Scouts are exposed to many different program areas that challenge their skills, imagination, and inspire fun and excitement.

At Adventure Camp, campers are split into Tribes of Scouts of similar age and rank to better serve their individual needs. Efforts will be made to keep campers from the same Den together. Unless otherwise requested for specific circumstances.

### ADVANCEMENT

Cub Scout summer programs are for fun! They are intentionally designed so as to not take away from the Den level activities left up to pack volunteers throughout the year. That being said, we do try to help a little bit with the requirements that may be otherwise hard to accomplish alone. Every Scout who attends camp will, by the end of a full week, be able to be signed off on and awarded the following Adventures.

#### **Tigers – Tigers in the Wild**

#### **Wolf – Call of the Wild**

#### **Bear – Salmon Run + Bear Necessities**

*While we will do some cooking at camp, it will not be enough to cover Bear Necessities #5 and #6.*

#### **Webelos/AoL – Into the Woods**

### WEBELOS UNDER THE STARS

Formerly Webelos Resident Camp (WRC), Stars is an overnight camping program reserved for boys entering their Webelos or Arrow of Light year. This program is Sunday through Wednesday. Participants will enjoy the same camp experience as traditional day campers with additional activities at night that are designed for the specific needs and imagination of a Webelos.

### STAFF GUIDE

Every Tribe will have a dedicated staff Guide who will serve as a mentor and role model throughout the week. He will go through all the same things that the camper does throughout the week and will be your camper's go-to person for help and assistance.

# CUB SCOUT ADVENTURE CAMP - 2016

## ADULT/PARENT INVOLVEMENT

Pack Leaders or Parents are welcome to attend camp with their Scout(s). Adults shall check in at the camp office each morning. Please note that limited camping space is available for those wishing to stay overnight with their Stars participant and will be given on a first-come-first-serve basis.

## REGISTRATION

All participants must use the council's new online registration system to register for camp.\* Please coordinate with your families to determine whether or not your unit will register together via the camp coordinator or on an individual basis. Early Bird Traditional Day Camper registration costs \$215, the Stars program for Webelos costs \$225. The meal program for traditional day camper costs an additional \$40. All meals are included for overnights.

The Early Bird deadline is May 1, 2016.

Information and links to the online registration system will be given at [www.MoheganCouncilBSA.org](http://www.MoheganCouncilBSA.org) once it is established.

*\*Paper registrations will be made available upon request at the Council Service Center.*

## FACILITIES

### West Lodge

The West Lodge is home to our camp office where all adult guests and visitors will sign in and out. The West Lodge is also home to our camps dining and kitchen facility as well as our Trading Post. The West Lodge has two bathrooms with running water and flushing toilets.

### Conference Center

The Conference Center is located just down the hill from the West Lodge and features our Handicraft program area, multiple bathrooms with running water and flush toilets, showers, and medical office.

### Hardwood Campsite (Overnight Campers)

The Hardwood Campsite is located on a hillside above the Conference Center. The campsite has running water and a bathroom facility with flush toilets. Campers will stay in canvas tents on wooden platforms with provided cots just like the Boy Scouts.

# CUB SCOUT ADVENTURE CAMP - 2016

## TRADING POST

The camp Trading Post is located in the basement of the West Lodge. The Trading Post will be open each day and visits will be built into each Tribe's schedule. The Trading Post has for sale candy, snacks, slushies, popcorn, clothing, hats, keepsakes, etc. It is recommended to give your Scout an allowance each day that he may keep for the next day if he does not spend it. This helps teach responsibility and how to save money. Please send Scouts with small bills, cash only. Adult visitors may pay with cash, check, or card. The Trading Post will be open following the closing campfire for final purchases.

## DINING

Traditional day campers and adult visitors have the option to bring their own packed lunch each day or participate in our lunch program. For \$40 your camper will be provided with a hot lunch each of the five days of camp, paid at the time of registration.

Stars overnight campers have all meals included and eat in our indoor dining facility.

## TRADITIONAL DAY CAMPER SCHEDULE

The following schedule or one similar to it will be followed for traditional day campers.

8:30-9:15	Arrival/Morning Game
9:15-9:30	Morning Flag
9:30-10:30	Program
10:30-11:30	Program
11:30-11:45	Lunch
11:45-12:30	Lunch/Trading Post
12:30-1:30	Program
1:30-2:30	Program
2:30-3:30	Program
3:30-4:30	Program
4:30-4:45	Evening Flag
4:45-5:30	Dismissal

# CUB SCOUT ADVENTURE CAMP - 2016

## IMPORTANT TIMES AND INFORMATION FOR PARENTS OF DAY CAMPERS

### Drop Off

Upon entering TVSR, follow signs for Adventure Camp. Staff will be awaiting your arrival and direct you to the drop off location in the Adventure Camp parking lot. Drop off begins at 8:30 AM. Please do your best to not arrive earlier than that time so our staff can be prepared for your arrival.

### Monday Check-In

All Scouts must approach the check-in table with a parent or guardian so that the medical officer and camp staff can check that all paperwork is in order. Check-In is at 8:30AM. Please do your best to not arrive earlier than that time so our staff can be prepared for your arrival.

### Pickup

Monday through Thursday, pick-up will be in the same location at the edge of the Adventure Camp parking lot starting at 4:30PM. Please make arrangements to have you Scout picked up no later than 5:30. Calls will be made starting at that time.

### Password System

Upon registration, you will be asked to provide a “password” for your camper. This password is used to expedite the pick-up process. Once a password is established, it is the parent or guardian’s responsibility to inform any who are authorized to pick up the camper of this password. Anyone other than the parent or guardian attempting to remove a Scout from camp will be turned away.

### Friday

Friday is a special day at camp! In lieu of the regular pickup process, we invite parents, family, and friends to arrive at camp at 1:00PM. Please park in the Adventure Camp parking lot and follow the path down the hill through the woods to the activity field where the camp will be participating in a camp-wide game that you are welcome to watch. Staff will be on hand to direct you.

Once the camp-wide game is over, we will have a special Family Marshmallow Roast! After the Marshmallow Roast, we will move to the Council Ring for our closing campfire.

After the fire, we will take a walk-through of the camp along the waterfront and ending at the camp office where you will be able to make any final purchases at the Trading Post!

Check out will be at the camp office at this time, all are required to check out with the medical officer and claim your med-form.

# CUB SCOUT ADVENTURE CAMP - 2016

## WEBELOS UNDER THE STARS OVERNIGHT SCHEDULE

The following schedule or one similar to it will be followed for those Webelos participating in the Stars overnight program.

Reveille	8:00-8:30
Breakfast	8:30-9:15
Morning Flag	9:15-9:30
Waterfront	9:30-10:30
Boating	10:30-11:30
Trading Post	11:30-11:45
Lunch	11:45-12:30
Archery	12:30-1:30
BB	1:30-2:30
Scout Craft	2:30-3:30
Handicraft	3:30-4:30
Evening Flag	4:30-4:45
Site Time	4:45-5:30
Dinner	5:30-6:15
Trading Post	6:15-6:30
Evening Program	6:30-7:30
Evening Program	7:30-9:00
Site Time	9:00-9:30
Lights Out	<b>9:30</b>

# CUB SCOUT ADVENTURE CAMP - 2016

## IMPORTANT TIMES AND INFORMATION FOR PARENTS OF OVERNIGHT CAMPERS

### Check-In

Check-In is at 5:00PM on *Sunday*. **Scouts should eat dinner before arriving!** Please drop your gear at the designated drop-off location and proceed to the check-in table so that the medical officer and camp staff can make sure you have all the necessary paperwork. Following check-in, you can accompany your camper to his campsite where his gear will be delivered and help him set up his tent. We will have an opening fire at 6:30PM that you are welcome to stay for. Following the fire, we will have a movie night and snack for the campers.

### Wednesday & BBQ

Camp ends on Wednesday for overnight campers. Wednesday is a fun day! Your camper will spend most of the day exploring the Boy Scout side of camp and eating lunch with the Boy Scouts.

Parents, family, and friends are invited to camp at **4:30PM** to watch the afternoon flag ceremony. After flags, overnight campers and guests will move down the hill for a Bar-B-Q! Family and friends eat for free! After the BBQ will be our closing campfire at 5:45. Following the fire, the Trading Post will be open for any final purchases. You must then check out with the medical officer and retrieve your med-form.

# CUB SCOUT ADVENTURE CAMP - 2016

## Packing List for Day Campers

Please distribute to families.

- Completed BSA Medical Form Parts A & B (if not already submitted)
- Comfortable closed toed shoes only (no crocs, sandals, etc.)
- Backpack (day-pack, school backpack will suffice)
- Swimsuit
- Towel
- Packed Lunch with drink (if not participating in lunch program)
- Refillable water bottle
- Sunblock
- Insect Repellant
- Hat/Sunglasses
- Jacket or Poncho
- Spending Money for Trading Post (optional)

### **What Not To Bring**

- Pets
- Electronic Devices
- Weapons of any kinds (including toys)
- Knives
- Items of significant value.

# CUB SCOUT ADVENTURE CAMP - 2016

## Packing List for Overnight Campers

Please distribute to families.

- Completed BSA Medical Form Parts A & B (if not already submitted)
- Comfortable closed toed shoes only (no crocs, sandals, etc.)
- Field Uniform (Class A) Shirt
- Backpack
- Swimsuit (2)
- Towel (2)
- Sleeping bag or blankets/pillow
- Refillable water bottle
- Sunblock
- Insect Repellant
- Hat/Sunglasses
- Jacket or Poncho
- Spending money for Trading Post (optional)
- Mosquito Net (optional)
- Recreation items such as playing cards, books, football, etc. (optional)

### **What Not To Bring**

- Pets
- Electronic devices
- Weapons of any kind (including toys)
- Knives
- Any items if significant value

# CUB SCOUT ADVENTURE CAMP - 2016

## Camp Fees

The 2016 registration fees for Adventure Camp are as follows –

- Traditional Day Camper – ( Early Bird - \$215 ) ( Regular - \$265)  
- Meal Program - +\$40
- Webelos Under the Stars Overnight Camper – ( Early Bird - \$225 ) ( Regular - \$275)

The Early Bird deadline is May 1, 2016.

### MEAL PROGRAM

Traditional day campers have the option to either bring their own lunch each day or participate in our meal program. For \$40, your Scout will receive a homemade hot lunch each of the five days of camp from our on-site kitchen.

\*All meals are included for Stars campers.

### CAMP REFUND POLICY

All requests must be made using the refund request form found on the Council website and received at least two weeks prior to the start of the camp. Requests must be sent to the Mohegan Council Service Center 19 Harvard Street Worcester, MA 01609.

Any last minute refunds will only be given for extenuating circumstances (i.e, death in the family, major illness). Refunds will not be given for a change of mind, vacation plans, summer school, or no shows.

Refunds will not be given once the session of camp has begun.

Fees may be transferred from one Scout to another within the same unit.

Because many expenses occur 6 weeks prior to the start of camp, the Mohegan Council reserves the right to withhold an administrative fee of \$50.00 for any refund given.

### CAMPERSHIPS

It is the policy of Mohegan Council to make sure that all Scouts have the chance to benefit from the programs offered at Treasure Valley. Should a Scout's family be in a financial situation where assistance is needed, they may apply by filling out the "Application for Campership Assistance" available at the Council Service Center or on the council website, [www.MoheganCouncilBSA.org](http://www.MoheganCouncilBSA.org).

# CUB SCOUT ADVENTURE CAMP - 2016

## TRANSPORTATION

The Mohegan Council is unable to provide bussing for campers, but we do have an option for those who need it. If your pack, or a collaboration between area packs, uses Worcester Limousine for transportation and pays for it at the pack level (essentially simply taking the Council out as the middle man) you can pick your bus stop location and they will honor the following pricing.

**Starting prices for transportation to Treasure Valley for Day Campers (Based on Worcester to TVSR, final prices will vary depending on distance from camp.)**

VAN CAPACITY	PICKUP/DROPOFF LOCATIONS	PRICE PER WEEK	PRICE PER DAY	PRICE PER PERSON IF FULL
10	1	\$700	\$140	\$70
10	2	\$800	\$160	\$80
23	1	\$1,500	\$300	\$65.22

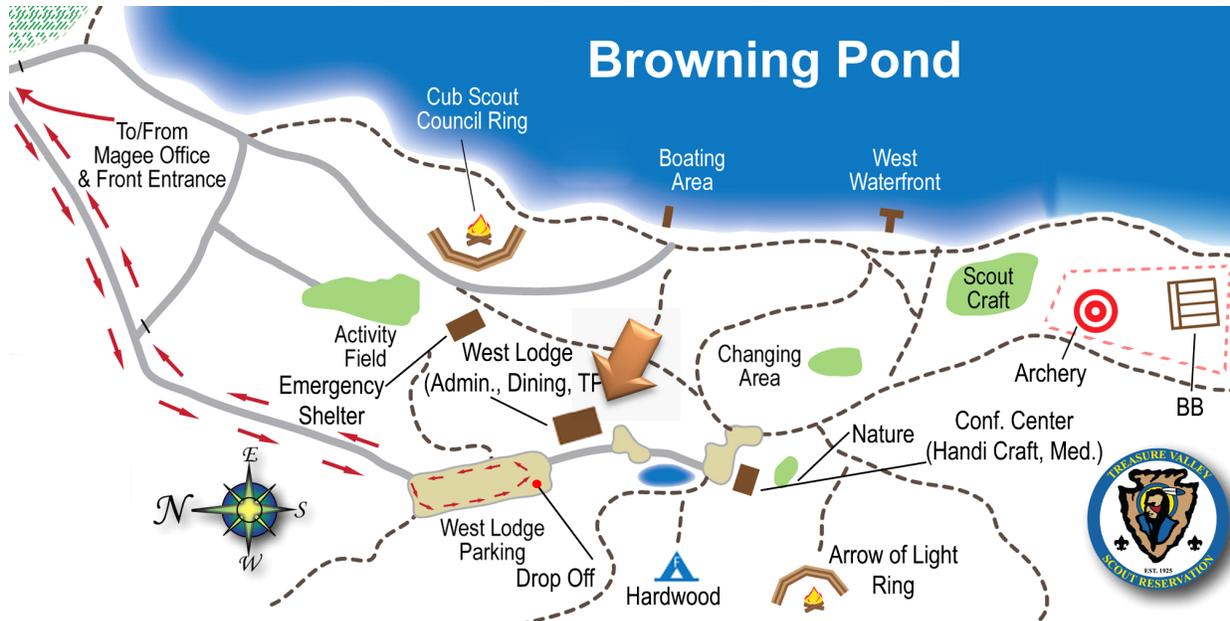
**All Worcester Airport Limousine drivers have gone through background checks and contact information is listed below for reservation.**

Worcester Airport Limousine  
219 West Boylston Street  
West Boylston, MA 01583  
508-835-6436  
1-800-660-0992  
maureenrillo@wlimo.com  
www.wlimo.com

# CUB SCOUT ADVENTURE CAMP - 2016

## Camp Headquarters

The Camp Office and visitor Check-In location is located in the West Lodge. Those entering TVSR on Adventure Camp business need not stop at the "Magee Visitors Center".



## Cub Scout Adventure Camp

### Working Map

*Map and areas subject to change, official map to be posted as soon as it is available.*

Official map of Adventure Camp will be available at [www.MoheganCouncilBSA.org](http://www.MoheganCouncilBSA.org).

### LOST AND FOUND

A Lost and Found will be maintained at the West Lodge during the summer season, afterward it will be moved to the Magee Visitors Center temporarily until being disposed of. Please make sure that all of your Scouts personal belongings are labeled. Mohegan Council is not responsible for items lost or stolen.

# CUB SCOUT ADVENTURE CAMP - 2016

## MAIL

Campers attending the Webelos Under the Stars overnight program can receive mail! Letters and items should be mailed one week prior to the recipient's arrival at camp or be given to the Program Director on the day of check-in. Mail will be delivered each evening.

We ask that you refrain from including family pictures or statements like "we miss you" as to avoid homesickness. Empowering statements about how proud you are of him and can't wait to hear about his adventures are perfect.

Mail should be addressed as follows:

Treasure Valley Scout Reservation  
c/o "Scouts Name", Adventure Camp  
394 Pleasantdale Road  
Rutland, MA 01543

## COMMUNICATION

### Telephone

Parents are asked to not send their Scouts to camp with cell phones and other electronic devices. Summer camp is the best way our Scouts can connect with nature and their fellow Scouts and disconnect from the electronic world we live in every day.

In the case of an emergency, please call the Magee Visitor Center at **508-886-2213**, our staff will contact the Program Director via two-way radio.

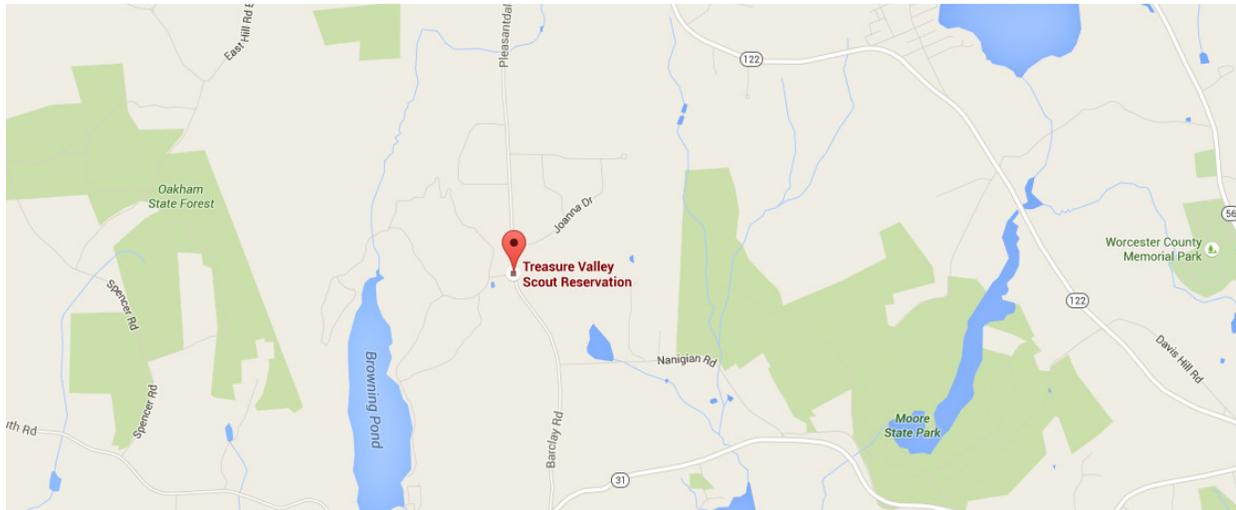
### Website

Documentation, forms (including this Leader's Guide), current contact information and more will be made available at [www.MoheganCouncilBSA.org](http://www.MoheganCouncilBSA.org). Look for the "Adventure Camp" page under the "Camping" tab. This page will have the most up-to-date information on camp, scheduling, and more.

# CUB SCOUT ADVENTURE CAMP - 2016

## DIRECTIONS TO CAMP

Located 12 miles northwest of Worcester, Massachusetts, Treasure Valley is easily reached. If you're unfamiliar with the Worcester area or need further guidance to camp, please contact the Mohegan Council Service Center at 508-752-3769.



### **From the Mass Pike (Interstate 90)/Interstate 84)**

Exit at Sturbridge Route 20 and go east. Approximately 1 ½ miles turn left on Route 49 toward Spencer and follow to Route 9. Turn right on Route 9 (east) and go approximately ½ mile to the traffic light and turn left on Meadow Street (on the corner there is a Big Y, Flexcon, Hess Gas Station and a cemetery). Follow Meadow Street approximately 2 miles to stop sign and turn left onto Route 31. Continue on Route 31 past St. Joseph's Abbey and the Black and White Restaurant. About ½ mile past the Black and White restaurant turn left onto Barclay Road (TVSR sign is posted). Treasure Valley is 1 mile on your left.

### **From Interstate 290 (from Marlboro)**

Take Exit 18 (Lincoln Street) and follow signs to Lincoln Square (Route 9). Turn right on Route 9 (heading toward the Worcester Airport and Paxton). Follow Directions from Route 9 below.

### **From Interstate 290 (from Auburn)**

Take Exit 17 and turn left onto Route 9. Follow Directions from Route 9 below.

### **From Route 9/290 in Worcester**

Stay straight on Route 9 – picking up Pleasant Street (north)/Route 122 toward the Worcester Airport and Paxton. Turn left onto MA-31 S and then right onto Nanigian Road. Take a right on Rockland St./Pleasantdale Road. Follow Pleasantdale Road approximately 2 ½ to 3 miles, Treasure Valley Scout Reservation entrance is on the right side.

# CUB SCOUT ADVENTURE CAMP - 2016

## Health & Safety

### GENERAL

All camping programs at TVSR employ full time health professionals that are licensed by and meet all requirements of the Commonwealth of Massachusetts.

**No physicals can be given at camp.**

### MEDICAL EXAMS

Campers must have parts A and B of the National BSA Annual Medical Form. This form should be completed by a parent or guardian.

### MEDICATIONS

In compliance with state regulations, all prescription and over the counter (OTC) medications brought to camp must come in their original containers, and permission must be given on the medical form authorizing the camp medical officer to dispense the medications. The camp health officer must hold **ALL** medications, including OTC medications excluding inhalers and epi-pens as dictated by the Scout's physician.

### HEALTH LODGE & MEDICAL EMERGENCIES AT CAMP

The Health Lodge at Treasure Valley is intended for the temporary care of sick or injured campers, leaders, and staff. A resident health officer is always on duty, and a physician is always on call. The Adventure Camp medical station is located in the Conference Center. There will be a schedule made to instruct all regarding medication and proper protocol. Medical issues during the day will be handled by the campers staff Guide who will contact the medical officer. Overnight campers will be shown which tent in their campsite houses their staff Guides so they may locate them in the event of a medical emergency between the posted Lights Out Time and the morning. The staff Guide will then contact the medical officer.

### INJURIES

All injuries and illnesses of any type at Adventure Camp must be reported to camp management by a campers staff Guide, who will contact the medical officer for examination and record keeping.

### MEDICAL TREATMENT

Campers in need of treatment beyond that provided by TVSR's medical staff will be seen at a facility to be determined by the Health Officer and/or the Scout's parents. In most cases, an adult assistant will be responsible for providing transportation. Leaders must not take campers out of camp to seek medical attention without the knowledge of the camp medical officer.

# CUB SCOUT ADVENTURE CAMP - 2016

## CONTROLLED SUBSTANCES

Possession or use on camp property of alcohol, or any drug or medicine prohibited by law is strictly prohibited. Camp Management will not hesitate to involve local law enforcement as necessary and will remove the party from campgrounds.

## TOBACCO PRODUCTS

There is no smoking in the presence of Scouts. Smoking is limited to the Adventure Camp parking lot given no Scouts are within the area.

## FIRE PROTECTION

A Fire Protection Plan is located in every camp site. It is a camp policy that fires should not be fought, rather reported to the Camp Office immediately. Firefighting equipment is provided in each site for life and death situation only.

## FIREARMS AND ARCHERY EQUIPMENT

Personal Firearms and Archery Equipment are not allowed in camp. Law enforcement not on duty must lock their firearm in their vehicle.

## FIREWORKS

Fireworks are illegal in Massachusetts and are not allowed in camp.

## NON-DISCRIMINATION POLICY

“The Mohegan Council of the Boy Scouts of America operates in compliance with all relevant laws, codes, ordinances, statutes and regulations. The council does not unlawfully discriminate with respect to employment, volunteer participation or the provision of services, on the basis of race, color, creed, religion, national origin, gender, sexual orientation, age, ancestry, or disability status, veteran status, marital status, or political affiliation. The council policy forbids sexual harassment. The council has the right to exclude membership to those whose behavior is inappropriate for the defined mission and values of the council.”

This resolution approved and duly recorded on the 26<sup>th</sup> day of July, 2012.

## HARASSMENT/HAZING

Harassment and hazing of any type from Scouts, leaders, staff and visitors are prohibited at TVSR. This includes, but is not limited to verbal, physical, sexual, initiations, etc. All local, state and federal laws will be enforced. Person found to have engaged in such will be removed from camp immediately and proper authorities notified.

# CUB SCOUT ADVENTURE CAMP - 2016

## INSECT SPRAYS

Aerosol sprays are not allowed in camp because they are a fire hazard and can also damage tents.

## INSURANCE

The Mohegan Council maintains an insurance policy, which covers all Mohegan Council Scout and adults while in camp. This policy is an excess plan. This means that if your Scout is injured at camp, your personal insurance policy becomes primary for coverage, with the camp insurance picking up any remaining amount. It is the duty of all leaders and Scouts to report accidents to the camp office or medical officer. Out of council units are required to be covered by a similar council policy, be their own unit insurance, or by insurance carried by the individual.

## LEAVING CAMP

Campers must have parental permission to leave camp at any time. Parents may designate which individuals their son may leave camp with on the medical form/Parent Authorization Form. Individuals must sign out at the camp office.

## PETS

Pets are only permitted under camp management approval under very specific individual circumstances.

## SHEATH/TROWING KNIVES/STARS

Sheath/Throwing Knives are not to be carried by campers or leaders. For all other knives, the rule of thumb is that if it is bigger than your palm, it does not belong at camp.

## REFRIGERATION

Adventure Camp cannot store foods for Scouts other than those required for special diets or medical reasons. If a day camper does not wish to participate in the lunch program, he must come to camp with his own packed lunch which a cooler will be provided for. All meals are provided for overnight campers.

## SECURITY

TVSR is committed to providing the safest atmosphere possible. Browning Pond has public access and many people mistake the camp for a state park. If you notice anyone suspicious, contact the camp office immediately. All leaders, Scouts, and visitors arriving at or leaving camp must sign in at the camp office (West Lodge) and a visitor's pass must be visible at all times. (Attendance of Scouts will be taken by their staff Guide.)

# CUB SCOUT ADVENTURE CAMP - 2016

## SHOWERS (OVERNIGHT CAMPERS)

Because our overnight program is only a three night program, shower times are not built into the program schedule. Scouts who would like to shower must schedule a time with his staff Guide to do so. Parents who are staying overnight are asked to shower during the day during program times if they choose to. Showers are located in the Conference Center, there is a private bathroom with shower available to adults and females only. Youth showers are block style with no separation, bathing suits must be worn while in block showers.

## SLEEP (OVERNIGHT CAMPERS)

It is important that all campers, leaders, and staff get the appropriate amount of sleep each night. Most scouts need at least 8-9 hours of sleep. Quiet times which meet this need will be posted and followed by the staff Guide.

## YOUTH PROTECTION

The Mohegan Council and TVSR are committed to full enforcement of BSA Youth Protection Standards as well as applicable laws. The camp management will not hesitate to involve social services and law enforcement agencies as necessary.

For more information about the BSA Youth Protection Policies visit [www.MyScouting.org](http://www.MyScouting.org).

## CAMP EMERGENCY PROCEDURES

Adventure Camp has specific procedures that our staff are trained to follow in the event of an emergency. Communication of emergency events will be performed through two-way radio communication. All staff members will have a radio during program hours and all staff Guides will have a radio at all times. Any instructions that are given over radio-communication or public-address override these procedures. The Boy Scout Camp uses sirens which can be heard from Adventure Camp but will have no direct effect on Adventure Camp operations unless as directed.

Trigger words and phrases will be used to inform staff to initiate the following procedures.

### **Hazardous Weather**

In the event of a temporary weather hazards, a Shelter-In-Place will be performed. All areas in camp have a form of shelter. Note that Adventure Camp's 'rainy day program' is its regular program with a poncho.

### **Severe Weather/Electrical Storms**

In the event of severe weather, whether temporary or extended, all program areas will be shut down and all staff and campers will be moved to an indoor shelter for an alternative program until further notice by camp management.

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## **Lost Camper**

In the event of a lost camper, a Shelter-In-Place will be performed and attendance will be radioed to the camp office. When the missing camper is identified, staff members will sweep the camp to locate the missing camper.

## **Lost Bather**

Buddy checks and the Buddy System are used at all times while on or in the water, however in the event of a lost bather, a Shelter-In-Place will be performed and all available staff will report to the waterfront immediately to assist the Life Guards in searching the water. Lost Bather Drills (LBD) will be performed by staff at unannounced times throughout the week and the Aquatics Director and camp management of the Boy Scout camp will be notified of these events.

## **Active Shooter/Assailant**

In the event of a direct threat on campers and staff on camp property, staff will take control of campers and direct them to the farthest reaches of the camp property until an All-Clear is issued to bring them back in. Local authorities will be contacted immediately by camp management and radio communication will be limited. An All-Clear can only be given by the direction of law enforcement.

## **Unidentified Person/Vehicle**

Unidentified persons or vehicles shall be reported immediately to the camp management who will approach the stranger. Campers and staff should not approach strangers and should not engage with them. If approached, direct strangers to the camp office.

## **DRILLS**

Drills will be conducted to ensure that everyone knows how to respond calmly and efficiently.

## **HOMESICKNESS**

Homesickness can be a very real issue at camp, especially for first time campers. Your camper will be instructed to go to his staff Guide with any issues who will work with other staff members to console him. This is much worse for overnight campers. It is important that your child knows what to expect at camp. Talks with other campers who have been to camp, seeing pictures from our Camp Gallery at [mohegan.smugmug.com](http://mohegan.smugmug.com) is a great way to prepare your Scout. Do your child the favor of not letting giving them an option for early departure. Once a child knows he is at camp to stay, he will make the effort to have fun, but not before.

## Waterfront Safety

### SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals in a Boy Scout of America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim classification check will be performed the first time a Tribe visits the waterfront. Certified Life Guards are on hand with safety equipment to assist struggling swimmers.

#### Swimmers

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using a forward stroke: side stroke, breast stroke, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yard swim must be continuous and include at least one sharp turn. After completing the swim, rest by floating.

#### Beginners

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

#### Non-Swimmer/Learner

For some Scouts, camp may be their first experience with swimming and other aquatic activities. No test is required for this level, but Scouts are all encouraged to at least get in the water.

### BUDDY TAGS

A Buddy Tag will be used to indicate what level each camper is for swimming activities. Buddy tags will be used by aquatics staff to ensure safety. Parents and adult volunteers must complete the swim test as well and have a buddy tag if they wish to participate in waterfront activities.

### BOATING

With proper supervision, assuming each camper has a buddy tag, the swim test is not required to participate in Boating activities when using a PFD (Personal Floatation Device) (Life Jacket).